

SWANTIKI 2012

Sunday 18th March

Where: Bayswater Sea Scout hall - end of Milne St, Bayswater

Time: Raft building commences at 9am

Registration: Between 9am and 10am

Event start: Paddle off is at 11am and consists of paddling to 5 base activities and completing on as many as possible before 2pm.

Presentations: 3.00pm

Raft Crew: min 4 max 6, must be able to swim with a life vest on.

ALL RAFTS MUST BE BUILT ON SITE BY SCOUTS

Raft materials - plastic drums
Metal drums
Tubes any size
Plastic container
Ropes
Twine

Paddles: Home made paddles prior to the event

Note: this is an extra skill "test" and challenge for scouts - better prepared

PFD's: Must be worn by all scouts on the river, they have to be the right size, each group must supply their own PFD's. (Ask around for groups to loan them out). They must be PFD 1 or 2.

Clothing: Footwear that will stay on in mud must be worn at all times in and out the water. A hat (tied on if possible), shirt, bathers, sun screen and closed in shoes. You will not be allowed to participate without them. 'Vikings' is the theme so let's get creative.

Towel and dry clothes for after and your scarf and activity shirt for presentations

Cost: \$5.00 per scout, payable on registration on the day, but PLEASE book so we can order enough badges. (you will leave without badges if you don't book the right amount of Scouts) Chq's payable to Swan Valley District.

Sausage sizzle and cool drinks will be on sale at Bayswater scout hall. Notice will follow.

The event co-ordination is by the Scout Section, the rescue boats will be supplied and staffed by the Sea Scout Council. PFD's must be worn and all rules of boating and Scouting obeyed.

SWANTI KI 2012

Most groups probably know the arrangements for Swantiki, but for those who are new to this and those who have forgotten, I have copied a concise information package as follows:

REGISTRATION - please pay your groups total registration on the day, individual registrations will not be accepted.

RAFT COMPONENTS- select a floatation type. Plastic drum, metal drum, plastic containers, inner tubes, etc. All rafts must be built on site by Scout patrol. Sails are permitted.

Poles and ropes - poles should be strong enough not to break with the weight and stresses.

Synthetic rope is easier to untie at the end of the day but "baler Twine" is best as it can be simply cut off at the end of the day. All twine must be cleared from your building site.

All components should be marked with your groups name so that should the raft fall apart, your components will be able to be identified. Should your raft break up during the event, the components will be collected from the water and located to the launching area.

WHERE DO I GET DRUMS AND PFD's - ask around your district (e.g. at your Mindari) for groups who are not attending but who have these things.

PADDLES- you will need to construct "home made" paddles prior to the event. These can be broomsticks with a blade attached or more elaborate.

RAFT CONSTRUCTION AREA AND PARKING- your raft components are to be dropped off at the designated "Raft construction area" area as shown on the attached plan. Parking is not permitted in this area, and you should move your vehicle to one of the designated "Parking Areas" once you have dropped off your components. Please keep the footpaths clear.

YOUTH REQUIREMENTS - water shoes (any closed in shoes that can get wet but are not sandals and they must stay on in mud) are essential - **NO SHOES - NO RAFTING**. Youth should all have a hat (pinned or tied on) shirt with sleeves (prefer long sleeves) sunscreen applied to all exposed skin and face (reflection from the water) and a water bottle that can be tied on to the raft. A correct fitting PFD is essential for each member. A change of dry clothes is recommended and a towel. Group activity shirts and scarf should be brought for presentations at 3.00pm.

WATER SAFETY- Youth must be able to swim 50 meters with a PFD1 or PFD2 (personal floatation Device) or life jacket. You will be asked to form your rafting teams into pairs- 'the buddy system'- and please explain what this means to each of your youth members. Should a raft collapse, youth are to remain with the larger components and should try to collect as many other items as they can. There will be a number of safety boats on the water to pickup youth and collect raft components as necessary, but resources are limited.

LUNCH- bring your own or support the Bayswater Groups fundraising and purchase a sausage sizzle. Don't forget to bring morning and afternoon tea and plenty of water.

SAFETY AND SHADE- each group should bring their own first aid kit for minor injuries. More major injuries can be referred to Beechboro first aider who will be located at the front of the Scout Hall.

It would be advisable to supply your own shade (tents or tarps) as there is only limited shade from the trees. Please use sandbags to hold your shade down as the Council don't want pegs in the ground. A large water bottle and possibly cups will be essential to maintain hydration.

PAPERWORK- attached is a Troop booking form please fill in and return before 10th March so we can order the right amount of badges. Usual Scout paperwork applies.

To : alexridgway@iinet.net.au

SWANTIKI IS NOT A RACE - there will be 5 bases, each base will be scored and each base will have best on base, certificates will also include best decorated raft, best dresses up patrol, best sportsman ship, and more.

SHARED AREA- it is important to understand that the foreshore is a shared area (the public will be there also) so be considerate of others and watch out for bicycles on the footpath.

Troop: _____

Raft 1

	name
Scout Leader/adult helper	
Patrol Leader	
Assistant Patrol Leader	
Scouts	

Raft 2

	name
Patrol Leader	
Assistant Patrol Leader	
Scouts	

Raft 3

	name
Patrol Leader	
Assistant Patrol Leader	
Scouts	